

FALLOUT WASTELAND WARFARE

CAESAR'S LEGION

BATTLE MODE FACTION LIST

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Community

CENTURION

CAESAR'S LEGION



STR 6
PER 6
END 6
CHA 5
INT 5
AGI 5
LUC 3

BY EXAMPLE: If friendly Legionary or Decanus within (C) Centurion's (S) + (G) Thermic Lance used by the Centurion are additional to Unique limit.

Shield	-
Lightning	-
Radiation	-

Skills:

LEGATE LANIUS

CAESAR'S LEGION



STR 8
PER 6
END 9
CHA 7
INT 6
AGI 4
LUC 4

DOMINANT: When activated, select 1 model in LoS and (C) to not use or benefit from * abilities until Lanus is next activated.

BRUTAL: (S) gain (S) (S) (S)


ENRAGED: When damage suffered, gain (G) Must be used on next attack.

Shield	-
Lightning	-
Radiation	-

Skills:

HOUND MASTER

CAESAR'S LEGION



STR 6
PER 5
END 6
CHA 6
INT 4
AGI 4
LUC 2

SIC'EM: (S) gain +1 STR

DOG HANDLER: (S) Dogs gain (S) using PER. If Hound Master is Heroic, 1 dog activated within Hound Master's (S) can be Heroic during their activation. (Once per Hound Master activation)

Shield	-
Lightning	-
Radiation	-

Skills:

LEGION EXPLORER

CAESAR'S LEGION



STR 4
PER 6
END 6
CHA 6
INT 7
AGI 8
LUC 4

Shield	-
Lightning	-
Radiation	-

Skills:

LEGION MONGREL

CAESAR'S LEGION



STR 5
PER 6
END 5
CHA 2
INT 4
AGI 6
LUC 1

SENSES: Does not need LoS to a target to use Charge.

EQUIPPED: Mongrel Bite.

Shield	1
Lightning	1
Radiation	X

Skills:

LEGIONARY SCOUT

CAESAR'S LEGION



STR 3
PER 7
END 6
CHA 5
INT 4
AGI 7
LUC 2

Shield	-
Lightning	-
Radiation	-

Skills:

LUCIUS

CAESAR'S LEGION



STR 6
PER 5
END 6
CHA 5
INT 7
AGI 7
LUC 3

LEGION ASSAULT: If unengaged, may move Orange to engage prior to Close Combat action using (S) weapon. Does not count as a Charge or give Charge Bonus.

Shield	-
Lightning	-
Radiation	-

Skills:

PRIME LEGIONARY

CAESAR'S LEGION



STR 5
PER 4
END 5
CHA 3
INT 3
AGI 3
LUC 2

Shield	-
Lightning	-
Radiation	-

Skills:

RECRUIT LEGIONARY

CAESAR'S LEGION



STR 4
PER 3
END 5
CHA 3
INT 2
AGI 3
LUC 2

Shield	-
Lightning	-
Radiation	-

Skills:



VETERAN DECANUS

CAESAR'S LEGION



STR	6
PER	5
END	6
CHA	4
INT	4
AGI	4
LUC	2

Skills: - - -

Equipment:

PRAETORIAN GUARD

CAESAR'S LEGION



STR	6
PER	3
END	6
CHA	4
INT	4
AGI	7
LUC	3

Skills: - - -

Equipment:

HARDY: Each model starts with .

LOOK OUT: If unengaged, may take weapon damage of friendly model within Orange and LoS (prior to armor roll). Once per activation.

THE COURIER

SURVIVOR



STR	4
PER	6
END	7
CHA	6
INT	6
AGI	5
LUC	3

Skills: - - -

Equipment:


SOCIAL: + For Stranger card tests.

VERSATILE: Prior to a Skill Test, may spend up to 1 to gain 1 / / .

EQUIPPED: Companion Perk.

VEXILLARIUS

CAESAR'S LEGION



STR	4
PER	5
END	5
CHA	7
INT	6
AGI	6
LUC	4

Skills: - - -

Equipment:

BANNER: Non-Unique models gain + dice for first Skill Test during their activation.

FOR CAESAR! Caesar's Legion models immune to and Battle Cry, and Difficult Terrain counts as Normal Terrain.

VULPES INCULTA

CAESAR'S LEGION



STR	4
PER	6
END	5
CHA	5
INT	8
AGI	6
LUC	5

Skills: - - -


Equipment:

SNEAK: Movement and attacks are not triggers outside one range ruler distance.

FEINT: When activated, may move Inculta's Ready token to an Unready model and activate them. Inculta remains Unready.

THE BURNED MAN

SURVIVOR



STR	4
PER	5
END	9
CHA	7
INT	5
AGI	7
LUC	1

Skills: - - -

Equipment:

PISTOL WHIP: If armed with Improvised Weapon + and .

Immune to except stimpacks.

EQUIPPED: A Light Burning in the Darkness.

CAESAR'S LEGION

Units which show 'Caesar's Legion' under their Unit name:

1. Cannot wear
2. Cannot use

DOGS

1. Dogs can only use cards which show the icon, or specifically state can be used by Dogs on the cards, or are equipped by the Unit's card.

One exception is that, via Sharing, Dogs may use and Stimpacks carried by friendly models which are not or .

2. If a Dog has weapons named on its Unit card, those are the only weapons it may equip.
3. Dogs cannot gain or skills.

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UNIT	ITEMS	DOES CARRY (EQUIPPED) / MAY CARRY	POINTS
Centurion	Upgrades, Wasteland Items, High Tech, Advanced Items, Usable Items, Standard Items		57
Hound Master	Upgrades, Wasteland Items, Advanced Items, Usable Items, Standard Items		82
Legate Lanius	Upgrades, Wasteland Items, High Tech, Advanced Items, Usable Items, Standard Items	May carry: Blade of the east	108
Legion Explorer	Upgrades, Wasteland Items, Usable Items, Standard Items		56
Legion Mongrel	Dog Items	Does carry: Mongrel Bite	65
Legion Scout	Upgrades, Wasteland Items, Usable Items, Advanced Items, Standard Items		71
Lucius	Upgrades, Wasteland Items, High Tech, Advanced Items, Usable Items, Standard Items		63
Praetorian Guard	Upgrades, Wasteland Items, High Tech, Advanced Items, Usable Items, Standard Items		63
Prime Legionary	Upgrades, Wasteland Items, Usable Items, Advanced Items, Standard Items		32
Recruit Legionary	Upgrades, Wasteland Items, Usable Items, Advanced Items, Standard Items		26
The Burned Man	Upgrades, Wasteland Items, Usable Items, Advanced Items, Standard Items	Does carry: A Light Burning in the Darkness	73
The Courier	Upgrades, Wasteland Items, High Tech, Advanced Items, Usable Items, Power Armor, Standard Items	Does carry: Companion Perk; May take: Items marked with *	80
Veteran Decanus	Upgrades, Wasteland Items, High Tech, Advanced Items, Usable Items, Standard Items		47
Vexillarius	Upgrades, Wasteland Items, High Tech, Advanced Items, Usable Items, Standard Items		73
Vulpes Inculta	Upgrades, Wasteland Items, High Tech, Advanced Items, Usable Items, Standard Items		72

* - item is accessible only by special permission

[x] - items limit per army



WASTELAND ITEMS		
Armor	Armored Pads	4
Armor	Gecko-Backed Metal Armor	11
Armor	Damaged Legate Armor	20
Clothes	Baseball Cap	5
Clothes	Battered Fedora	5
Clothes	Dirty Postman Uniform	6
Clothes	Patched Three-Piece Suit	8
Clothes	Red Flight Helmet	3
Clothes	Road Goggles	5
Clothes	Sea Captain's Hat	4
Clothes	Tricorn Hat	5
Melee	Assaultron Blade	4
Melee	Baseball Bat	3
Melee	Board	8
Melee	Cattle Prod	7
Melee	Deathclaw Gauntlet	15
Melee	Dog Tag Fist	2
Melee	Fire Axe	7
Melee	Lead Pipe	9
Melee	Machete	3
Melee	Mr Handy Buzz Blade	7
Melee	Nail Board	3
Melee	Penetrating Lead Pipe	13
Melee	Pipe Wrench	6
Melee	Shishkebab	15
Melee	Sledgehammer	12
Melee	Tire Iron	12
Melee	Vertibird Blade	22
Melee	Machete Gladius	5
Melee	Spear	6
Mine	Bottlecap Mine	10
Pistol	Bolt-Action Pipe Pistol	1
Pistol	Flare Gun	5
Pistol	Pipe Pistol	2
Pistol	Pipe Revolver	4
Rifle	Bolt-Action Pipe Rifle	11
Rifle	Pipe Rifle	7
Rifle	Railway Rifle	15
Rifle	Sawed-Off Shotgun	13
Thrown Weapon	Throwing Spear	3
Thrown Weapon	Baseball Grenade	5
Thrown Weapon	Long-Fuse Dynamite	3
Thrown Weapon	Molotov Cocktail	4

ADVANCED ITEMS		
Armor	Light Army Helmet	2
Armor	Freefall Leg Armor	5
Armor	Combat Armor	9
Armor	Sturdy Combat Armor	22
Armor	Sturdy Leather Armor	15

Armor	Sturdy Metal Armor	15
Clothes	Camouflage	22
Clothes	Magnifying Visor	5
Clothes	Military Fatigues	7
Gear	Armor Piercing Ammo	1
Gear	Car Security Override	1
Gear	Custom Ammo	10
Gear	Hollow Point Ammo	2
Gear	Incendiary Ammo	3
Gear	Overclocker	8
Gear	Stuffed Monkey	5
Gear	Weapon Repair Kit	4
Heavy Weapon	Flamer	14
Heavy Weapon	Light Machine Gun	20
Heavy Weapon	Minigun	18
Heavy Weapon	Missile Launcher	46
Melee	Baton	10
Melee	Chinese Officer's Sword	7
Melee	Combat Knife	9
Melee	Incendiary Baton	13
Melee	Relentless Chinese Officer's Sword	9
Melee	Ripper	6
Melee	Switchblade	2
Mine	C4 Plastic Explosive	10
Mine	Mine Fragmentation Mine	5
Pistol	.357 Magnum Revolver	8
Pistol	.44 Magnum Revolver	8
Pistol	.44 Revolver	6
Pistol	10mm Pistol	6
Pistol	12.7MM Pistol	4
Pistol	Hunting Revolver	7
Pistol	Scoped 44. Magnum	10
Rifle	Assault Carbine	8
Rifle	Assault Rifle	9
Rifle	Caravan Shotgun	9
Rifle	Combat Rifle	16
Rifle	Combat Shotgun	9
Rifle	Cowboy Repeater	8
Rifle	Double-Barrel Shotgun	15
Rifle	Grenade Launcher	35
Rifle	Hunting Rifle	18
Rifle	Hunting Shotgun	9
Rifle	Incendiary Assault Rifle	14
Rifle	Machine Gun Turret MK III	25
Rifle	Machine Gun Turret Mk1	17
Rifle	Marksman Carbine	14
Rifle	Sniper Rifle	25
Rifle	Submachine Gun	10
Rifle	Trail Carbine	23
Gear	Incendiary Grenade	7
Gear	Nuka Quantum Grenade	18
Gear	Fragmentation Grenade	6

HIGH-TECH ITEMS		
Heavy Weapon	Fat Man	30
Heavy Weapon	Incinerator	12
* Heavy Weapon	* Tesla Cannon mk II [1]	35
Gear	Creature Patch	8
* Gear	* Pipboy	21
Gear	Stealth Boy	22
Gear	Zapper	8
Melee	Ballistic Fist	16
Melee	Power Fist	6
Melee	Stun Baton	25
Melee	Super Sledge	30
Melee	Incendary Super Sledge	33
Melee	Thermic Lance	35
Mine	Pulse Mine	4
* Pistol	* Laser Pistol	7
* Pistol	* Penetrating Laser Pistol	8
* Pistol	* Plasma Defender	12
* Pistol	* Plasma Pistol	6
* Pistol	* Pulse Gun	11
* Rifle	* Laser Rifle	21
Thrown Weapon	Cryo Grenade	6
Thrown Weapon	Plasma Grenade	7
Thrown Weapon	Pulse Grenade	3
Thrown Weapon	Stun Grenade	4

STANDARD ITEMS		
Gear	Rope	2
Gear	Fragile Bobby Pin	4
Gear	Fusion Core	9
Gear	Flashlight	3
Gear	Climbing Spikes	5
Gear	Fire Extinguisher	4
Gear	Snakebite Tourniquet	2
Gear	Temporary Password	4
Clothes	Wasteland Outfit	3
Clothes	Eyeglasses	7

UPGRADES		
Heroic Leader	Heroic	48
Leader	Beloved	16
Leader	Berserker	8
Leader	Blitzer	8
Leader	Bodyguard	12
Leader	Brawler	7
Leader	Bruiser	11
Leader	Commander	18
Leader	Co-Ordinator	18
Leader	Defender	33
Leader	Dweller	8
Leader	Fusilier	12
Leader	Gatherer	12
Leader	Grenadier	4
Leader	Hunter	10
Leader	Procurer	10
Leader	Selfless	5
Leader	Skipper	15
Leader	Stalker	8
Leader	Tactician	13



Leader	Tech	9
Leader	Tech Chief	17
Leader	Thief	12
Leader	Veteran	8
Leader	Warden	11
Leader	Wasteland Searcher	5
Mod	Aligned Sights	12
Mod	Arm Breaker	4
Mod	Armor Piercing Receiver	5
Mod	Asbestos Lining	13
Mod	Balanced	9
Mod	Ballistic Weave	6
Mod	Barbed	3
Mod	Bayonet	2
Mod	Biocom Mesh	6
Mod	Boosted Servos	6
Mod	Braced	5
Mod	Comfort Grip	10
Mod	Core Assembly	3
Mod	Counterweight	5
Mod	Cushioned	1
Mod	Custom Fitted	5
Mod	Dissipating	6
Mod	Emergency Protocols	6
Mod	Explosive Shielding	4
Mod	Explosive Vent	6
Mod	Hair Trigger	6
Mod	Hardened Receiver	9
Mod	Headlamp	3
Mod	Heavy	6
Mod	Hot Rod Shark Paint	6
Mod	Hydraulic Bracers	3
Mod	Impact Exchanger	9
Mod	Improved Flexibility	2
Mod	Internal Database	3
Mod	Jagged	6
Mod	Jet Pack	8
Mod	Lengthened Barrel	4
Mod	Light	6
Mod	Lightweight	3
Mod	Long Barrel	4
Mod	Medic Pump	10
Mod	Muffled	5
Mod	Multi-Calibre	3
Mod	Multi-Purpose	3
Mod	Optimized Servos	5
Mod	Padded	6
Mod	Pneumatic	6
Mod	Powerful	12
Mod	Reactive Plates	9
Mod	Re-Bored	8
Mod	Recoil Compensator	7
Mod	Recon Sensors	4
Mod	Refined	2
Mod	Reflex Sights	10
Mod	Rusty Knuckles	2
Mod	Serrated Bayonet	3
Mod	Silenced	2
Mod	Spiked	3
Mod	Stun Pack	3
Mod	Superior Materials	10

Mod	Targeting HUD	10
Mod	Tesla Bracers	2
Mod	Thicker Plating	8
Mod	Toxic	5
Mod	Venomous	3
Perk	Action Boy / Girl	5
Perk	Adamantium Skeleton	8
Perk	Attack Dog	7
Perk	Basher	5
Perk	Big Leagues	5
Perk	Blitz	5
Perk	Chemist	6
Perk	Collaborative	15
Perk	Companion	10
Perk	Concentrated Fire	5
Perk	Demolition Expert	5
Perk	Fire Resistant	7
Perk	Gunslinger	5
Perk	Hacker	4
Perk	Heavy Gunner	3
Perk	Hit the Deck	3
Perk	Huntsman	7
Perk	Impatient	6
Perk	Irresponsible	10
Perk	Lead Belly	5
Perk	Life Giver	7
Perk	Light Step	5
Perk	Locksmith	4
Perk	Lone Wanderer	22
Perk	Mend Robot	5
Perk	Moving Target	6
Perk	Mysterious Stranger	4
Perk	Mysterious Stranger II	13
Perk	Mysterious Stranger III	3
Perk	Ninja	6
Perk	Pack Leader	23
Perk	Penetrator	15
Perk	Pyromaniac	10
Perk	Quick Thinking	2
Perk	Rifleman	5
Perk	Shotgun devotee	6
Perk	Sneak	5
Perk	Steady Aim	8
Perk	Strong Constitution	5
Perk	Stun Resistant	13
Perk	Travel Light v2	7
Perk	Weapon Handling	5

USABLE ITEMS		
Alcohol	Atomic Cocktail	2
Alcohol	Beer	9
Alcohol	Bourbon	8
Alcohol	Dirty Wastelander	6
Alcohol	Ice Cold Gwinette Ale	6
Alcohol	Moonshine	3
Alcohol	Nuka-Cola Dark	7
Alcohol	Rum	4
Alcohol	Vodka	8
Alcohol	Whiskey	4
Alcohol	Wine	5
* Chem	* Addictol	3
* Chem	* Anti-Venom Balm	9

* Chem	* Berry Mentats	13
* Chem	* Buffout	13
* Chem	* Bufftats	17
* Chem	* Calmex	16
* Chem	* Day Tripper	11
* Chem	* Doctors Bag	12
* Chem	* Fury	8
* Chem	* Healing Powder	10
* Chem	* Jet	12
* Chem	* Med-X	10
* Chem	* Mentats	9
* Chem	* Mysterious Serum	25
* Chem	* Orange Mentats	13
* Chem	* Overdrive	10
* Chem	* Psycho (chem)	10
* Chem	* Psychobuff	19
* Chem	* Radaway	10
* Chem	* Rad-X	5
* Chem	* Rebound	8
* Chem	* Refreshing Beverage	40
* Chem	* Spark	8
* Chem	* Steady	6
* Chem	* Stimpack	26
* Chem	* Ultra Jet	16
Food	Bighorner Steak	8
Food	Caravan Lunch	16
Food	Cave Fungus	8
Food	Cram	12
Food	Fog Crawler Meat	28
Food	Fresh Melon	10
Food	Gecko Kebab	16
Food	Gum Drops	2
Food	Honey Mesquite Pod	5
Food	Iguana Bits	20
Food	Iguana On A Stick	15
Food	Mirelurk Meat	24
Food	Mole Rat Meat	24
Food	Nuka-Cherry	20
Food	Nuka-Cola	15
Food	Nuka-Cola Wild	18
Food	Radscorpion Meat	24
Food	Squirrel on a Stick	15
Food	Sugar Bombs	7
Food	Yao Guai Rib Meat	24

POWER ARMOR		
Armor	T-45 Power Armor	44
Armor	T-51 Power Armor	60
Armor	X-01 Power Armor	102

DOG ITEMS		
Armor	Chain Dog Collar	14
Clothes	Dog Bandana	4
Clothes	Spiked Muzzle	3

PERSONAL ITEMS		
Melee	Blade of the East	25
Pistol	A Light Burning in the Darkness	14

