

FALLOUT WASTELAND WARFARE

INSTITUTE

BATTLE MODE FACTION LIST

Made by the
Community

A-2018
INSTITUTE



STR 7
PER 5
END 9
CHA 1
INT 5
AGI 6
LUC 2

QUICK RELOAD: Once per round, may test LUC.
Success: Flip to on 1

	3
	2
	X

BATTERED GEN 1 SYNTH
INSTITUTE



STR 3
PER 4
END 4
CHA 1
INT 2
AGI 3
LUC 1

	1
	1
	X

CONRAD KELLOGG
INSTITUTE



STR 4
PER 7
END 7
CHA 4
INT 6
AGI 5
LUC 2

CYBERNETIC PAIN INHIBITOR: After taking damage, take 1 / token if none currently held. Must use token on next attack.
CYBERNETIC LIMB: +2 Climb.
EQUIPPED: Kellogg's Pistol.

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COURSER
INSTITUTE



STR 5
PER 8
END 6
CHA 4
INT 5
AGI 7
LUC 1

STEALTH BOY: As Stealth Boy Item card but continuous. (Cannot be shared.)

	-
	-
	X

ENGINEER
INSTITUTE



STR 4
PER 3
END 5
CHA 4
INT 6
AGI 4
LUC 4

REPAIRS: Can perform Use Expertise action to with a Synth model to either apply Robot Repair Kit or make INT test to remove 1
EQUIPPED: Cleanroom Suit.

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	-

SCIENTIST
INSTITUTE




STR 2
PER 5
END 4
CHA 3
INT 8
AGI 2
LUC 4

EQUIPPED: Cleanroom Suit.

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	-
	-

GEN 1 SYNTH
INSTITUTE



STR 3
PER 4
END 5
CHA 1
INT 2
AGI 4
LUC 1

	1
	1
	X

PATROLLER
INSTITUTE



STR 5
PER 7
END 8
CHA 1
INT 4
AGI 6
LUC 1

	1
	-
	X

TROOPER
INSTITUTE



STR 6
PER 5
END 9
CHA 1
INT 5
AGI 6
LUC 1

	2
	1
	X



22-47
INSTITUTE



STR 6
PER 6
END 6
CHA 4
INT 6
AGI 6
LUC 1

STEALTH BOY: As Stealth Boy Item card but continuous. (Cannot be shared.)

DOG HANDLER: Dogs can use PER.

TECH SAVVY: Models get 2.

Icons: Eye, Gear, Dog, Radio, Shield, Lightning, Radiation

SOLE SURVIVOR TECH
SURVIVOR



STR 4
PER 4
END 6
CHA 6
INT 8
AGI 6
LUC 4

DOG HANDLER: Dogs can use PER. If Sole Survivor is Heroic, nearby dogs also Heroic during their activation.

PARTNER: Can be included in a force containing one other Sole Survivor.

TECH SAVVY: Models get 2.

Icons: Eye, Gear, Dog, Radio, Shield, Lightning, Radiation

SOLE SURVIVOR
SURVIVOR



STR 5
PER 7
END 4
CHA 5
INT 5
AGI 7
LUC 4

DOG HANDLER: Dogs can use PER. If Sole Survivor is Heroic, nearby dogs at the start of their activation are also Heroic during their activation.

Icons: Eye, Gear, Dog, Radio, Shield, Lightning, Radiation

MADISON LI
BROTHERHOOD OF STEEL / INSTITUTE / SURVIVOR



STR 3
PER 5
END 5
CHA 6
INT 8
AGI 4
LUC 2

SKILLED: Madison Li may reroll any Expertise Skill Test. The new result may not be rerolled.

Icons: Eye, Gear, Dog, Radio, Shield, Lightning, Radiation

SYNTHS

The rules below apply to any model which is a Synth as shown by the Synth icon on their Unit card.

- Synths cannot be Heroic or equipped with Perks.
- Synths cannot use or .
- Except for items which remove damage from a Robot, Synths cannot use cards which show the icon, or state can be used by Robots on the cards.
- Synths may use cards which show the .
- Synths are immune to .
- Effects that describe they affect also affect Synths.

Any conflicting rules/exceptions on cards supersede these rules.
Note that Synths do not follow the rules for Robots .

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UNIT	ITEMS	DOES CARRY (EQUIPPED) / MAY CARRY	POINTS
A-2018	High Tech Items, Advanced Items, Standard Items		104
Battered Gen 1 Synth	High Tech Items, Standard Items	May carry: Baton	24
Conrad Kellogg	Upgrades, High Tech Items, Advanced Items, Usable Items, Standard Items	Does carry: Kellogg's Pistol	87
Courser	Upgrades, High Tech Items, Advanced Items, Usable Items, Standard Items		120
Engineer	Upgrades, High Tech Items, Usable Items, Standard Items	Does carry: Cleanroom Suit	45
Gen 1 Synth	High Tech Items, Standard Items	May carry: Baton	30
Patroller	High Tech Items, Standard Items	May carry: Baton	57
Scientist	Upgrades, High Tech Items, Standard Items	Does carry: Cleanroom Suit	39
Sole Survivor	Upgrades, High Tech Items, Advanced Items, Wasteland Items, Usable items, Standard Items, Power Armor	May take: Items marked with *	89
Sole Survivor Tech	Upgrades, High Tech Items, Advanced Items, Wasteland Items, Usable items, Standard Items, Power Armor	May take: Items marked with *	89
Trooper	High Tech Items, Standard Items	May carry: Baton	67
X6-88 Courser	Upgrades, High Tech Items, Advanced Items, Usable Items, Standard Items		144
Z2-47	Upgrades, High Tech Items, Advanced Items, Usable Items, Standard Items		117
Madison Li	Upgrades, High Tech Items, Advanced Items, Usable Item, Standard Items		57

* - item is accessible only by special permission
[x] - items limit per army



WASTELAND ITEMS		
Armor	Armored Pads	4
Clothes	Baseball Cap	5
Clothes	Battered Fedora	5
* Clothes	* Cappy Glasses	8
Clothes	Dirty Postman Uniform	6
Clothes	Patched Three-Piece Suit	8
Clothes	Red Flight Helmet	3
Clothes	Road Googles	5
Clothes	Sea Captain's Hat	4
Clothes	Tricorn Hat	5
Heavy Weapon	Junk Jet	10
Melee	Assaultron Blade	4
Melee	Baseball Bat	3
Melee	Board	8
Melee	Commie Whacker	4
Melee	Deathclaw Gauntlet	15
Melee	Dog Tag Fist	2
Melee	Fire Axe	7
Melee	Lead Pipe	9
Melee	Machete	3
Melee	Mr Handy Buzz Blade	7
Melee	Nail Board	3
Melee	Penetrating Lead Pipe	13
Melee	Pipe Wrench	6
Melee	Shishkebab	15
Melee	Sledgehammer	12
Melee	Spear	6
Melee	Tire Iron	12
Melee	Cattle Prod	7
Mine	Bottlecap Mine	10
Pistol	Acid Soaker	35
Pistol	Bolt-Action Pipe Pistol	1
Pistol	Flare Gun	5
Pistol	Pipe Pistol	2
Pistol	Pipe Revolver	4
Rifle	Bolt-Action Pipe Rifle	11
Rifle	Pipe Rifle	7
Rifle	Railway Rifle	15
Rifle	Sawed-Off Shotgun	13
Thrown Weapon	Baseball Grenade	5
Thrown Weapon	Long-Fuse Dynamite	3
Thrown Weapon	Molotov Cocktail	4

ADVANCED ITEMS		
Armor	Light Army Helmet	2
Armor	Freefall Leg Armor	5
Armor	Combat Armor	9
Armor	Sturdy Combat Armor	22
Armor	Sturdy Leather Armor	15
Armor	Sturdy Metal Armor	15
Clothes	Magnifying Visor	5
Clothes	Military Fatigues	7
Clothes	Vault 111 Jumpsuit	9
Gear	Armor Piercing Ammo	1
Gear	Car Security Override	1
Gear	Custom Ammo	10

Gear	Hollow Point Ammo	2
Gear	Incendiary Ammo	3
Gear	Overclocker	8
Gear	Stuffed Monkey	5
Gear	Weapon Repair Kit	4
Heavy Weapon	Flamer	14
Heavy Weapon	Light Machine Gun	20
Heavy Weapon	Minigun	18
Heavy Weapon	Missile Launcher	46
Melee	Chinese Officer's Sword	7
Melee	Combat Knife	9
Melee	Incendiary Baton	13
Melee	Relentless Chinese Officer's Sword	9
Melee	Ripper	6
Melee	Switchblade	2
Mine	C4 Plastic Explosive	10
Mine	Fragmentation Mine	5
Pistol	.44 Revolver	6
Pistol	10mm Pistol	6
Rifle	Assault Rifle	9
Rifle	Chinese Assault Rifle	19
Rifle	Combat Rifle	16
Rifle	Combat Shotgun	9
Rifle	Double-Barrel Shotgun	15
Rifle	Grenade Launcher	35
Rifle	Hunting Rifle	18
Rifle	Hunting Shotgun	9
Rifle	Incendiary Assault Rifle	14
Rifle	Machine Gun Turret MK III	25
Rifle	Machine Gun Turret Mk1	17
Rifle	Sniper Rifle	25
Rifle	Submachine Gun	10
Thrown Weapon	Fragmentation Grenade	6
Thrown Weapon	Incendiary Grenade	7

HIGH-TECH ITEMS		
Armor	Environmental Suit	6
Armor	Heavy Combat Armor	34
Armor	Heavy Synth Armor	34
Armor	Synth Armor Light	15
Armor	Synth Armor Sturdy	22
Clothes	Robotic Bits	7
Clothes	Institute Division Head Coat	7
Clothes	Institute Lab Coat	5
Gear	Power Armor Patch	5
Gear	Pulse Shield	8
*Gear	* Pipboy	21
Gear	Stealth Boy	22
Gear	Zaper	8
Gear	Gen 1 Synth Override	12
Gear	Synth booster	15
Heavy Weapon	Fat Man	30

Heavy Weapon	Gatling Laser	27
* Heavy Weapon	* Tesla Cannon mk II [1]	35
Melee	Ballistic Fist	16
Melee	Baton	10
Melee	Power Fist	6
Melee	Stun Baton	25
Melee	Super Sledge	30
Melee	Incendiary Super Sledge	33
Mine	Pulse Mine	4
Pistol	Laser Pistol	7
Pistol	Penetrating Laser Pistol	8
Pistol	Plasma Pistol	6
Pistol	Protectron's Gaze	7
Pistol	Pulse Gun	11
Pistol	Institute Laser Pistol	3
Rifle	Gauss Rifle	42
Rifle	Laser Rifle	21
Rifle	Laser Turret	20
Rifle	Heavy Laser Turret	33
Rifle	Plasma Rifle	16
Rifle	Tesla Rifle	16
Rifle	Institute Laser Rifle	11
Thrown Weapon	Synth Relay Grenade	18
Thrown Weapon	Cryo Grenade	6
Thrown Weapon	Plasma Grenade	7
Thrown Weapon	Pulse Grenade	3
Thrown Weapon	Stun Grenade	4

STANDARD ITEMS		
Gear	Rope	2
Gear	Fragile Bobby Pin	4
Gear	Fusion Core	9
Gear	Flashlight	3
Gear	Climbing Spikes	5
Gear	Fire Extinguisher	4
Gear	Snakebite Tourniquet	2
Gear	Temporary Password	4
Clothes	Wasteland Outfit	3
Clothes	Eyeglasses	7

UPGRADES		
Heroic	Heroic	48
Leader	Beloved	16
Leader	Berserker	8
Leader	Blitzer	8
Leader	Bodyguard	12
Leader	Brawler	7
Leader	Bruiser	11
Leader	Commander	18
Leader	Co-Ordinator	18
Leader	Defender	33
Leader	Dweller	8
Leader	Fusilier	12
Leader	Gatherer	12



Leader	Grenadier	4
Leader	Hunter	10
Leader	Procurer	10
Leader	Selfless	5
Leader	Skipper	15
Leader	Stalker	8
Leader	Synth Expert	12
Leader	Tactician	13
Leader	Tech	9
Leader	Tech Chief	17
Leader	Thief	12
Leader	Veteran	8
Leader	Warden	11
Leader	Wasteland Searcher	5
Mod	Abraxo Paint	12
Mod	Aligned Sights	12
Mod	Arm Breaker	4
Mod	Armor Piercing Receiver	5
Mod	Asbestos Lining	13
Mod	Balanced	9
Mod	Ballistic Weave	6
Mod	Barbed	3
Mod	Bayonet	2
Mod	Biocom Mesh	6
Mod	Boosted Servos	6
Mod	Braced	5
Mod	Comfort Grip	10
Mod	Core Assembly	3
Mod	Counterweight	5
Mod	Cushioned	1
Mod	Custom Fitted	5
Mod	Dissipating	6
Mod	Emergency Protocols	6
Mod	Explosive Shielding	4
Mod	Explosive Vent	6
Mod	Hair Trigger	6
Mod	Hardened Receiver	9
Mod	Headlamp	3
Mod	Headlamp (Power Armour)	8
Mod	Heavy	6
Mod	Hot Rod Shark Paint	6
Mod	Hydraulic Bracers	3
Mod	Impact Exchanger	9
Mod	Improved Flexibility	2
Mod	Internal Database	3
Mod	Jagged	6
Mod	Jet Pack	8
Mod	Lengthened Barrel	4
Mod	Light	6
Mod	Lightweight	3
Mod	Long Barrel	4
Mod	Medic Pump	10
Mod	Muffled	5
Mod	Multi-Calibre	3
Mod	Multi-Purpose	3
Mod	Nuka-Cola Paint Job	5
Mod	Nuka-Cola Quantum Paint Job	15
Mod	Optimized Servos	5
Mod	Padded	6

Mod	Pneumatic	6
Mod	Powerful	12
Mod	Reactive Plates	9
Mod	Re-Bored	8
Mod	Recoil Compensator	7
Mod	Recon Sensors	4
Mod	Refined	2
Mod	Reflex Sights	10
Mod	Rusty Knuckles	2
Mod	Sensor Array (Power Armor)	12
Mod	Serrated Bayonet	3
Mod	Silenced	2
Mod	Spiked	3
Mod	Stun Pack	3
Mod	Superior Materials	10
Mod	Targeting HUD	10
Mod	Tesla Bracers	2
Mod	Tesla Coils (Power Armor)	7
Mod	Thicker Plating	8
Mod	Toxic	5
Mod	V.A.T.S. Matrix Overlay	8
Mod	Venomous	3
Mod	Vim! Refresh Paint	18
Perk	Action Boy / Girl	5
Perk	Adamantion Skeleton	8
Perk	Attack Dog	7
Perk	Basher	5
Perk	Big Leagues	5
Perk	Blitz	5
Perk	Resistant	3
Perk	Chemist	6
Perk	Collaborative	15
Perk	Companion	10
Perk	Concentrated Fire	5
Perk	Demolition Expert	5
Perk	Finesse	10
Perk	Fire Resistant	7
Perk	Gunslinger	5
Perk	Hack Robot	5
Perk	Hacker	4
Perk	Heavy Gunner	3
Perk	Hit the Deck	3
Perk	Huntsman	7
Perk	Impatient	6
Perk	Irresponsible	10
Perk	Lead Belly	5
Perk	Life Giver	7
Perk	Light Step	5
Perk	Locksmith	4
Perk	Lone Wanderer	22
Perk	Mend Robot	5
Perk	Moving Target	6
Perk	Mysterious Stranger	4
Perk	Mysterious Stranger II	13
Perk	Mysterious Stranger III	3
Perk	Ninja	6
Perk	Pack	23

Perk	Penetrator	15
Perk	Pyromaniac	10
Perk	Quick Thinking	2
Perk	Rifleman	5
Perk	Shotgun devotee	6
Perk	Sneak	5
Perk	Steady Aim	8
Perk	Strong Constitution	5
Perk	Stun Resistant	13
Perk	Travel Light v2	7
Perk	Weapon Handling	5

USABLE ITEMS		
Alcohol	Atomic Cocktail	2
Alcohol	Beer	9
Alcohol	Bourbon	8
Alcohol	Dirty Wastelander	6
Alcohol	Ice Cold Gwinette Ale	6
Alcohol	Moonshine	3
Alcohol	Nuka-Cola Dark	7
Alcohol	Rum	4
Alcohol	Vodka	8
Alcohol	Whiskey	4
Alcohol	Wine	5
Chem	Addictol	3
Chem	Anti-Venom Balm	9
Chem	Berry Mentats	13
Chem	Buffout	13
Chem	Bufftats	17
Chem	Calmex	16
Chem	Day Tripper	11
Chem	Doctors Bag	12
Chem	Fury	8
Chem	Healing Powder	10
Chem	Jet	12
Chem	Med-X	10
Chem	Mentats	9
Chem	Mysterious Serum	25
Chem	Orange Mentats	13
Chem	Overdrive	10
Chem	Psycho (chem)	10
Chem	Psychobuff	19
Chem	Radaway	10
Chem	Rad-X	5
Chem	Rebound	8
Chem	Refreshing Beverage	40
Chem	Spark	8
Chem	Steady	6
Chem	Stimpack	26
Chem	Ultra Jet	16
Food	Caravan Lunch	16
Food	Cave Fungus	8
Food	Cram	12
Food	Fog Crawler Meat	28
Food	Fresh Melon	10
Food	Gum Drops	2
Food	Iguana Bits	20
Food	Iguana On A Stick	15
Food	Mirelurk Meat	24
Food	Mole Rat Meat	24
Food	Nuka-Cherry	20
Food	Nuka-Cola	15



Food	Nuka-Cola Wild	18
Food	Radroach Meat	10
Food	Squirrel on a Stick	15
Food	Sugar Bombs	7
Food	Yao Guai Rib Meat	24

POWER ARMOR		
Armor	T-45 Power Armor	44
Armor	T-51 Power Armor	60
Armor	T-60 Power Armor	82
Armor	X-01 Power Armor	102
Armor	Power Armor Frame	16

PERSONAL ITEMS		
Pistol	Kellogg's Pistol	10

